

UART设备

1.串口中断或轮询模式的操作流程

- 1. 新建rtthread项目

新建项目

创建RT-Thread项目

输入工程名，选择RT-Thread版本和一个芯片型号

Project name:

666

☒ 使用缺省位置(D)

位置(L):

D:\RT-ThreadStudio\workspace\666

浏览(R)...

☒ 基于芯片

☐ 基于开发板

RT-Thread :

4.1.0

厂商 :

STMicroelectronics

系列 :

STM32F4

子系列 :

STM32F407

芯片 :

STM32F407ZG

控制台串口 :

UART1

发送脚 :

PA9

接收脚 :

PA10

调试器 :

ST-LINK

接口 :

SWD

基于芯片新建工程后建议:

工程使用的是芯片内部 HSI 时钟，如需修改，请完善 drv_clk.c

?

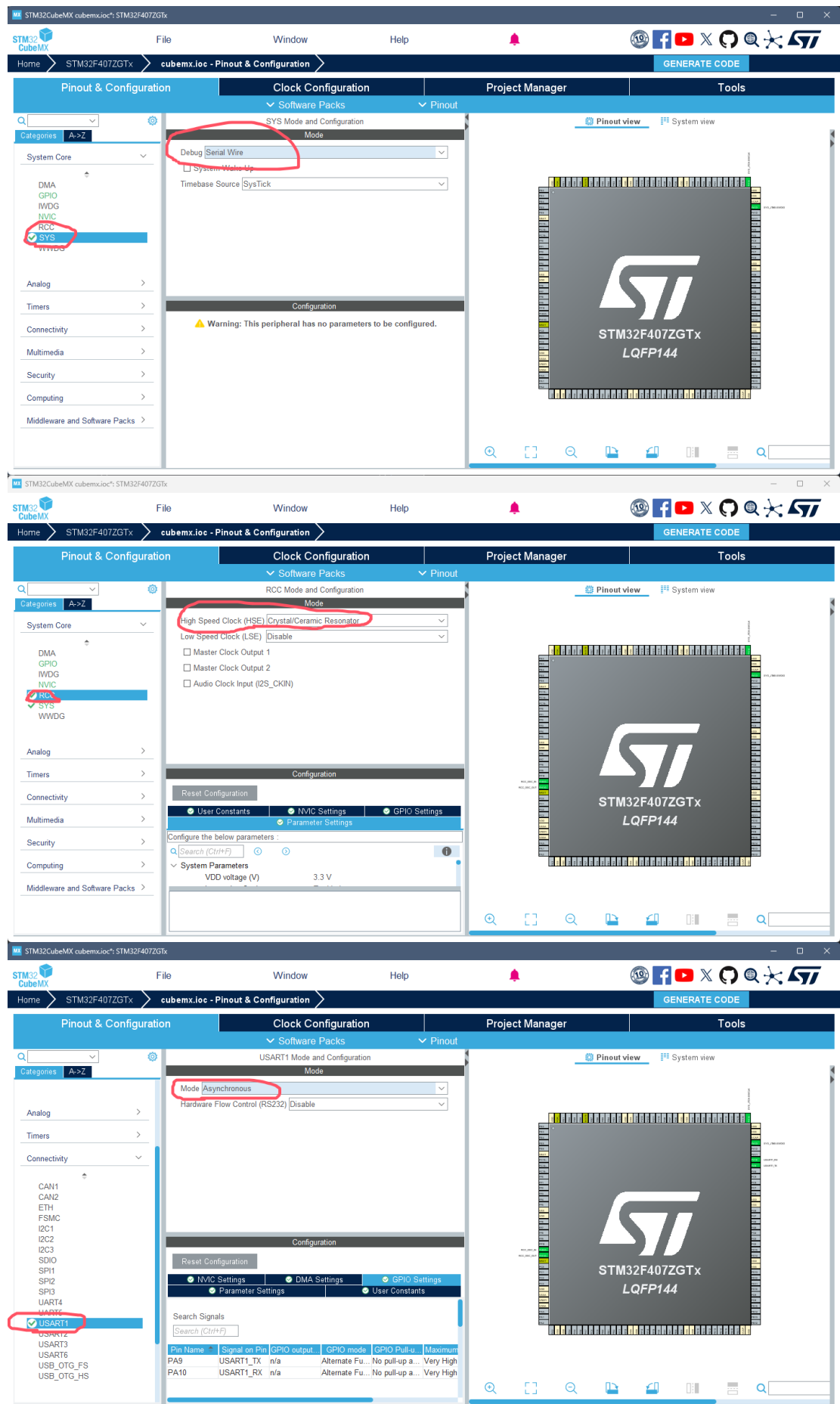
<上一步(B)

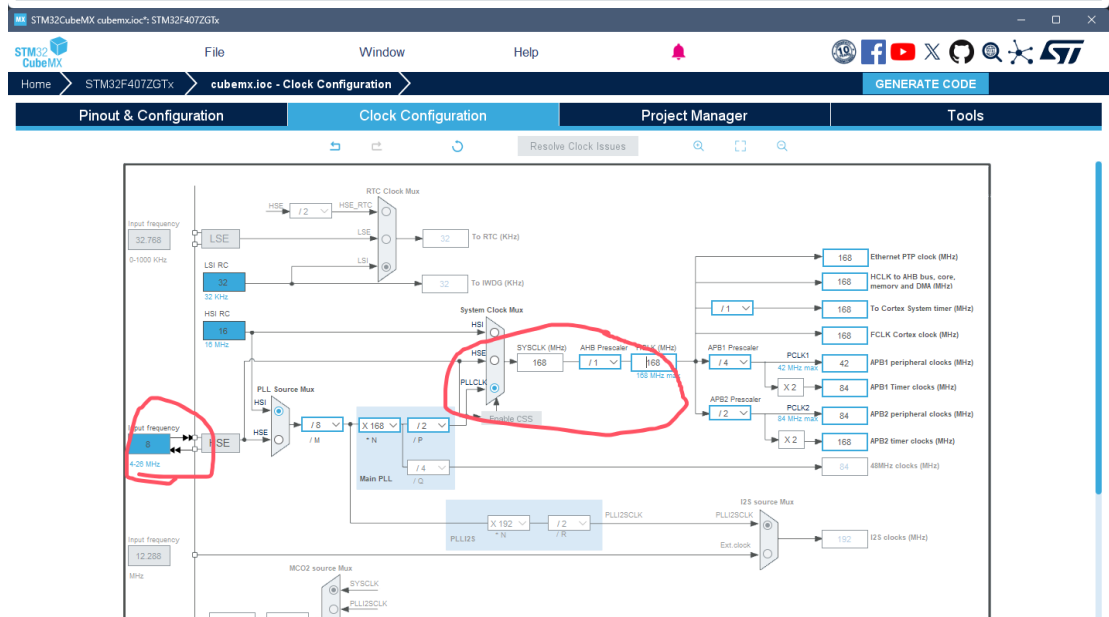
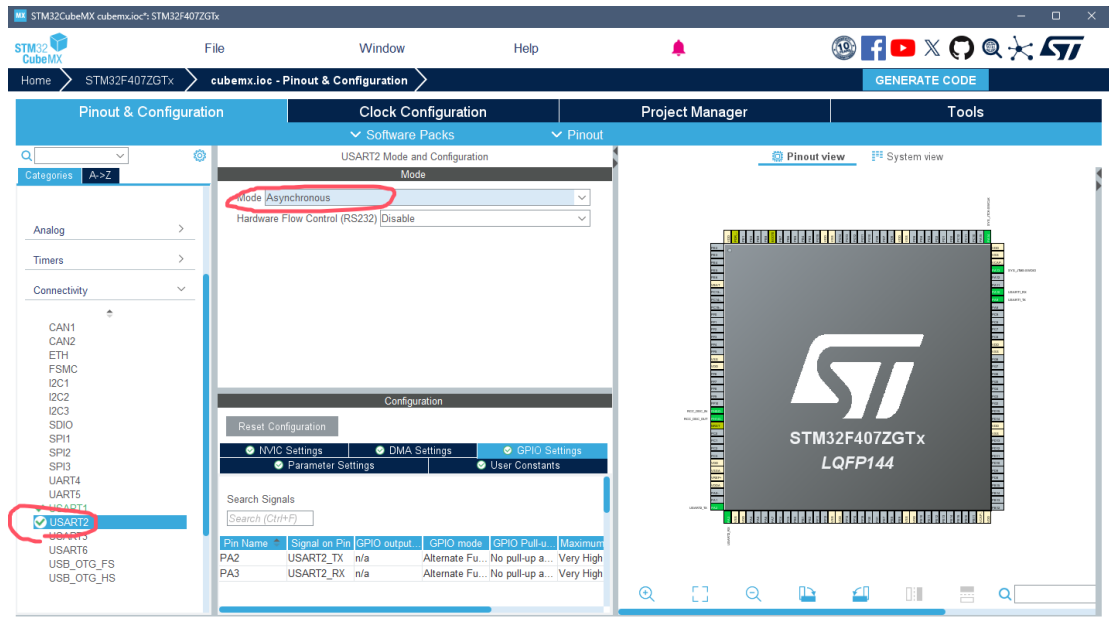
下一步(N) >

完成(F)

取消

- 2. 使用CubeMx配置





STM32CubeMX cubemx.io - STM32F407ZGTx

File Window Help

Home > STM32F407ZGTx > cubemx.io - Project Manager

Pinout & Configuration Clock Configuration Project Manager Tools

Project Settings

Project Name: cubemx

Project Location: D:/RT-ThreadStudio/workspace/666

Application Structure: Basic

Toolchain Folder Location: D:/RT-ThreadStudio/workspace/666/cubemx\

Toolchain / IDE: EWARM

Min Version: V8.50

Generate Under Root

Code Generator

Advanced Settings

Thread-safe Settings

Thread-safe Locking Strategy: Default - Mapping suitable strategy depending on RTOS selection

Mcu and Firmware Package

Mcu Reference: STM32F407ZGTx

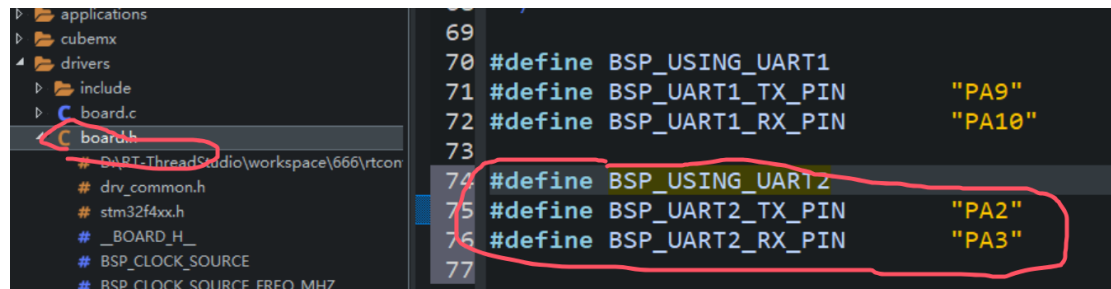
Firmware Package Name and Version: STM32Cube FW_F4 V1.28.2

Use latest available version

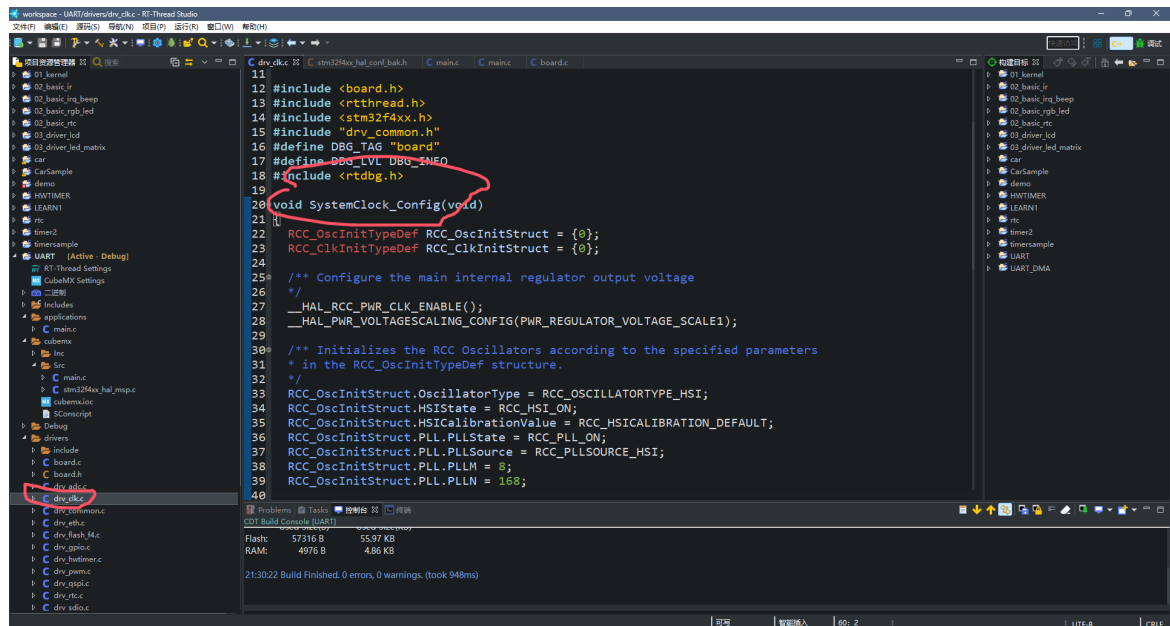
Use Default Firmware Location

Firmware Relative Path: C:/Users/zhu/STM32Cube/Repository/STM32Cube_FW_F4_V1.28.2

- 3. 配置board.h和board.c



将CubeMx中SystemClock_Config()函数剪切到drv_clk.c中替换同名函数



```

28
29 /*串口回调函数*/
30 static rt_err_t uart_input(rt_device_t dev, rt_size_t size)
31 {
32     /*进入中断后,释放信号量*/
33     rt_sem_release(&rx_sem);
34     return RT_EOK;
35 }
36
37 static void serial_thread_entry(void *parameter)
38 {
39     char ch;
40
41     while (1)
42     {
43         /*从串口中接收一个字节,没有读取到则等待接收信号量*/
44         while (rt_device_read(serial, -1, &ch, 1) != 1)
45         {
46             /*阻塞等待接收信号量,等到信号量后再次读取信号量*/
47             rt_sem_take(&rx_sem, RT_WAITING_FOREVER);
48         }
49
50         /* 读取到的数据通过串口输出 */
51         ch = ch;
52         rt_device_write(serial, 0, &ch, 1);
53     }
54 }
55
56 static int uart_sample(int argc)
57 {
58     rt_err_t ret = RT_EOK;
59     struct serial_configure config = RT_SERIAL_CONFIG_DEFAULT; //修改设置使
用的结构体
60     char uart_name[RT_NAME_MAX];
61     char str[] = "hello RT-Thread!\r\n";
62
63     if (argc == 2)
64     {
65         rt_strncpy(uart_name, SAMPLE_UART_NAME, RT_NAME_MAX);
66     }
67     else
68     {
69         rt_strncpy(uart_name, SAMPLE_UART_NAME, RT_NAME_MAX);
70     }
71
72     /* 查找系统中的串口设备 */
73     serial = rt_device_find(uart_name);
74     /*修改串口设置*/
75     config.baud_rate = BAUD_RATE_9600;           // 修改波特率为 9600
76     config.data_bits = DATA_BITS_8;             // 数据位 8
77     config.stop_bits = STOP_BITS_1;              // 停止位 1
78     config.bufsz = 128;                          // 修改缓冲区 rx buff size 为
128
79     config.parity = PARITY_NONE;                 // 无奇偶校验位
80     rt_device_control(serial, RT_DEVICE_CTRL_CONFIG, &config);
81
82     if (!serial)

```

```

83     {
84         rt_kprintf("find %s failed!\n", uart_name);
85         return RT_ERROR;
86     }
87
88     /* 初始化信号量 */
89     rt_sem_init(&rx_sem, "rx_sem", 0, RT_IPC_FLAG_FIFO);
90
91     /* 以中断接收及轮询发送模式打开串口设备 */
92     //rt_device_open(serial, RT_DEVICE_FLAG_INT_RX |
RT_DEVICE_OFLAG_RDWR);
93     /* 以中断接受及中断发送模式打开串口设备 */
94     rt_device_open(serial, RT_DEVICE_FLAG_INT_TX | RT_DEVICE_FLAG_INT_RX
| RT_DEVICE_OFLAG_RDWR);
95
96     /* 设置接收回调函数 */
97     rt_device_set_rx_indicate(serial, uart_input);
98
99     /* 发送字符串 */
100    rt_device_write(serial, 0, str, (sizeof(str) - 1));
101
102    /* 创建 serial 线程 */
103    rt_thread_t thread = rt_thread_create("serial", serial_thread_entry,
RT_NULL, 2048, 25, 10);
104
105    /* 创建成功则启动线程 */
106    if (thread != RT_NULL)
107    {
108        rt_thread_startup(thread);
109        rt_kprintf("thread startes successfully!\n");
110    }
111    else
112    {
113        ret = RT_ERROR;
114    }
115
116    return ret;
117 }

```

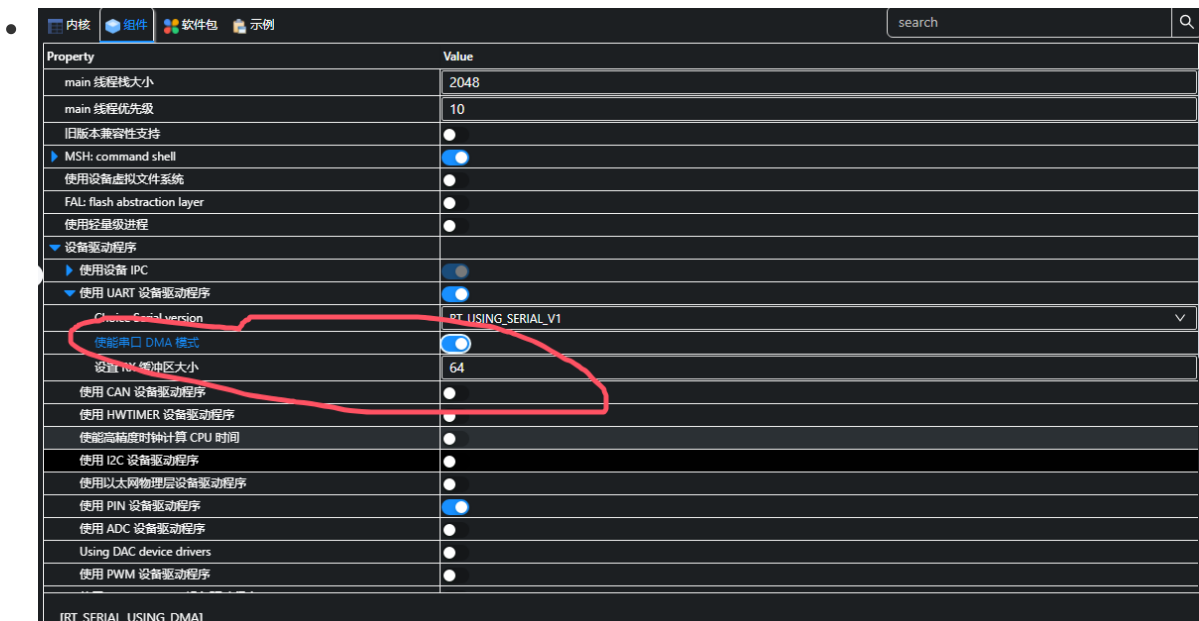
打开串口助手:

显示如图则成功:

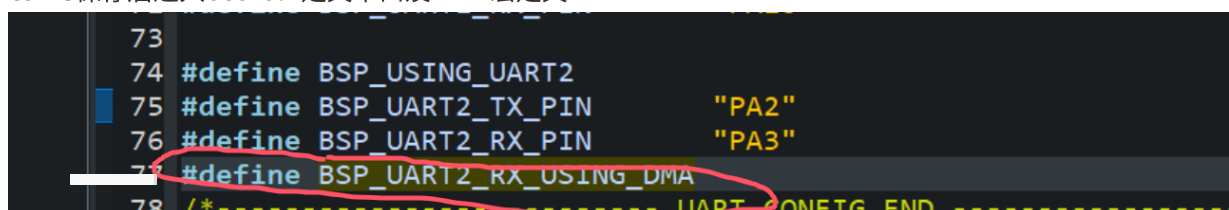


2.UART设备关于DMA的使用:

操作流程:



ctrl+s保存后进入board.h定义串口及DMA宏定义



- 配置CubeMX,与上面的配置完全相同

- 将main.c换为下面的代码

```
1  #include <rtthread.h>
2  #include <board.h>
3  #include <rtdevice.h>
4
5  #define DBG_TAG "main"
6  #define DBG_LVL DBG_LOG
7  #include <rtdbg.h>
8
9  #define SAMPLE_UART_NAME      "uart2"      /* 串口设备名称 */
10
11 /* 串口接收消息结构*/
12 struct rx_msg
13 {
14     rt_device_t dev;
15     rt_size_t size;
16 };
17 /* 串口设备句柄 */
18 static rt_device_t serial;
19
20 /* 初始化配置参数 */
21 struct serial_configure config = RT_SERIAL_CONFIG_DEFAULT;
22
23 /* 消息队列控制块 */
24 static struct rt_messagequeue rx_mq;
25
26 /* 接收数据回调函数 */
27 static rt_err_t uart_input(rt_device_t dev, rt_size_t size)
28 {
29     struct rx_msg msg;
30     rt_err_t result;
31     msg.dev = dev;
32     msg.size = size;
33
34     result = rt_mq_send(&rx_mq, &msg, sizeof(msg));
35     if ( result == -RT_EFULL)
36     {
37         /* 消息队列满 */
38         rt_kprintf("message queue full! \n");
39     }
40     return result;
41 }
42
43 static void serial_thread_entry(void *parameter)
44 {
45     struct rx_msg msg;
46     rt_err_t result;
47     rt_uint32_t rx_length;
48     static char rx_buffer[RT_SERIAL_RB_BUFSZ + 1];
49
50     while (1)
51     {
52         rt_memset(&msg, 0, sizeof(msg));
53         /* 从消息队列中读取消息*/
54         rt_thread_mdelay(5);
55         result = rt_mq_recv(&rx_mq, &msg, sizeof(msg), RT_WAITING_FOREVER);
```

```

56         //rt_thread_mdelay(50);
57         if (result == RT_EOK)
58         {
59             /* 从串口读取数据*/
60             rx_length = rt_device_read(msg.dev, 0, rx_buffer, msg.size);
61             rx_buffer[rx_length] = '\0';
62             /* 通过串口设备 serial 输出读取到的消息 */
63             rt_device_write(serial, 0, rx_buffer, rx_length);
64             /* 打印数据 */
65             //rt_kprintf("%s\n",rx_buffer);
66         }
67     }
68 }
69
70 static int uart_dma_sample()
71 {
72     rt_err_t ret = RT_EOK;
73     char uart_name[RT_NAME_MAX];
74     static char msg_pool[256];
75     char str[] = "hello RT-Thread!\r\n";
76
77     /* 查找串口设备 */
78     serial = rt_device_find(SAMPLE_UART_NAME);
79     if (!serial)
80     {
81         rt_kprintf("find %s failed!\n", uart_name);
82         return RT_ERROR;
83     }
84
85     /* 初始化消息队列 */
86     rt_mq_init(&rx_mq, "rx_mq",
87               msg_pool, /* 存放消息的缓冲区 */
88               sizeof(struct rx_msg), /* 一条消息的最大长度 */
89               sizeof(msg_pool), /* 存放消息的缓冲区大小 */
90               RT_IPC_FLAG_FIFO); /* 如果有多个线程等待，按照先来先得到的方法
分配消息 */
91
92     /* 修改串口配置参数 */
93     config.baud_rate = BAUD_RATE_115200; //修改波特率为 9600
94     config.data_bits = DATA_BITS_8; //数据位 8
95     config.stop_bits = STOP_BITS_1; //停止位 1
96     config.bufsz = 128; //修改缓冲区 buff size 为 128
97     config.parity = PARITY_NONE; //无奇偶校验位
98
99     /*控制串口设备。通过控制接口传入命令控制字，与控制参数 */
100    rt_device_control(serial, RT_DEVICE_CTRL_CONFIG, &config);
101
102    /* 以 DMA 接收及轮询发送方式打开串口设备 */
103    rt_device_open(serial, RT_DEVICE_FLAG_DMA_RX);
104    /* 设置接收回调函数 */
105    rt_device_set_rx_indicate(serial, uart_input);
106    /* 发送字符串 */
107    rt_device_write(serial, 0, str, (sizeof(str) - 1));
108
109    /* 创建 serial 线程 */
110    rt_thread_t thread = rt_thread_create("serial", serial_thread_entry,
RT_NULL, 1024, 25, 10);

```

```
111     /* 创建成功则启动线程 */
112     if (thread != RT_NULL)
113     {
114         rt_thread_startup(thread);
115     }
116     else
117     {
118         ret = RT_ERROR;
119     }
120     return ret;
121 }
122
123 int main(void)
124 {
125     uart_dma_sample();
126     return RT_EOK;
127 }
```

发送数据,串口助手显示接收数据则成功实现功能

